



Do you want to send in a game idea? Here's how!

We're always happy to receive new and original ideas that inspire us. If you want to send us a game idea, please take the following steps:

Before sending in your game idea, please familiarize yourself with our already published program. This will give you an overview of our game department's range and the games that are already available. You can get information about our games from specialty shops or by browsing www.haba.de.

Games that are suitable for HABA

- can be played by children from age 3, 4, 5 or 6 years, and/or by the whole family.
- can (ideally) be made with wooden material and/or accessories.
- have an innovative idea.
- have already impressed the target group in numerous rounds of testing.
- can be made without text on the game material (due to internationality).

If your game fulfils these criteria, please initially send your detailed game description (in German or English) by e-mail to spieleredaktion@haba.de. The game description should be written in such a way that the editors can clearly understand the game idea. If your game could fit into our range we will ask you to send us a prototype. This doesn't need to be professionally made, but we need to be able to play with it. Please pack your complete game in **a box that is marked with your name, address and the name of the game.**

All games that are sent to us in this way land in our test cabinet, from which we regularly take game suggestions to play with. However the game authors need to have a little patience here. If your game idea impressed our editors in the testing round it proceeds to preselection. Now the game is tested with children. At the same time, we also consider how we could to conceptualize the game. If these evaluations went well, and it's technically and financially possible to produce your game idea, then it will be compared with other games that are also in the preselection. The preselection is narrowed down until it's time for the final selection.

In the final selection we screen the best games from preselection to find the very best. Here we make sure that there's something for every age group, and that we have a good selection of different game mechanisms available. If all thumbs are up for your game then, with your agreement, we will add it to our range. Game authors whose game idea is taken up in the program receive a licensing contract from us. This means: the game idea remains the property of the author and we „rent“ the global usage rights to the idea for a specified period of time. The author earns a percentage share of each copy sold.

Whatever the result, your game prototype will be returned to you. You do not need to pay return postage. If you have any questions you can always contact us at spieleredaktion@haba.de.

We're looking forward to hearing from you!
Your children's inventors